

STAGE ARCHIVE

INTRODUCTION:

Description: The stage archive contains ICORE stages collected by the Wheelburners club. The stages herein are divided into three categories; Paper, Steel, Mix. The Paper stages consist of only paper targets. The Steel stages consist of only steel targets. The Mix stages consist of both steel and paper and may also contain other target types. The stages have come from many varied sources and so you will immediately notice that there is no standard format. Many of them were scanned so the quality of the original photocopy is duplicated in the image. They should all be quite readable if not beautiful to look at.

Purpose: The intent of this file is to provide a convenient reference source for match directing and stage design. Reviewing these stages may provide ideas for new stage designs. Adding, deleting, relocating and or changing the type of target or prop is another alternative. If you find yourself the night before setup lacking a fifth stage you can, in pinch, print a stage and use it directly.

Use: Each section contains a table of applicable stages in alphabetical order. The table also contains pertinent data about each stage that will help in locating a specific design type. Probably the best way to a new design based on one here is to print the stage, mark it up by hand then generate the modified design using the design tools on the [Match Tools](#) page or with a graphic program of your choice.

Acknowledgements: As mentioned earlier the designs have come from many sources. Thanks to all who have contributed. Absolutely no effort has been taken to modify the designs. The stage author is usually acknowledged on classifiers as that is the way they come from ICORE. Most of the others did not come with author acknowledgment. If you see a stage of your design and would appreciate an acknowledgment we will gratefully do so. Please send a new copy of the stage design with included acknowledgment to [Dan](#) . Another option would be to send your name and the stage name and the acknowledgement will be listed immediately below this section. Lastly we hope to keep this file growing and so we are soliciting any and all ICORE stage designs from whatever source. Again the shooters that have or will shoot your designs are thankful.