

The shooter stands in the shooting box facing the targets in a surrender position. On the start signal, the shooter draws and places one hit on each of the plates and two hits on each of the paper targets, then engages the Stop Plate with one round. The targets may be engaged in any order except the stop plate must be engaged last. Failure to hit the stop plate will result in 60 seconds being added to your accrued string time. The course of fire will be repeated twice for a total of three strings. NOTE: A slightly oversized shooting box allows the shooter clear view of all targets.

Scoring: Time

Targets: 13 steel, 2 paper

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Min. Rounds: 51 total stage (17 min. per string for 3 strings)

Min. Distance 9 yards Max. Distance: 25 yards Start Signal: Audible Stop Signal: Last Shot Start Position: Surrender

Penalties (all penalties are + 5 seconds unless otherwise noted):

Failure to engage target ( each occurrence) Procedurais Foot Faults Misses Premature Starts

Note: Props & vision barriers may be added. AND stages are subject to change due to range conditions, weather, acts of God, etc.