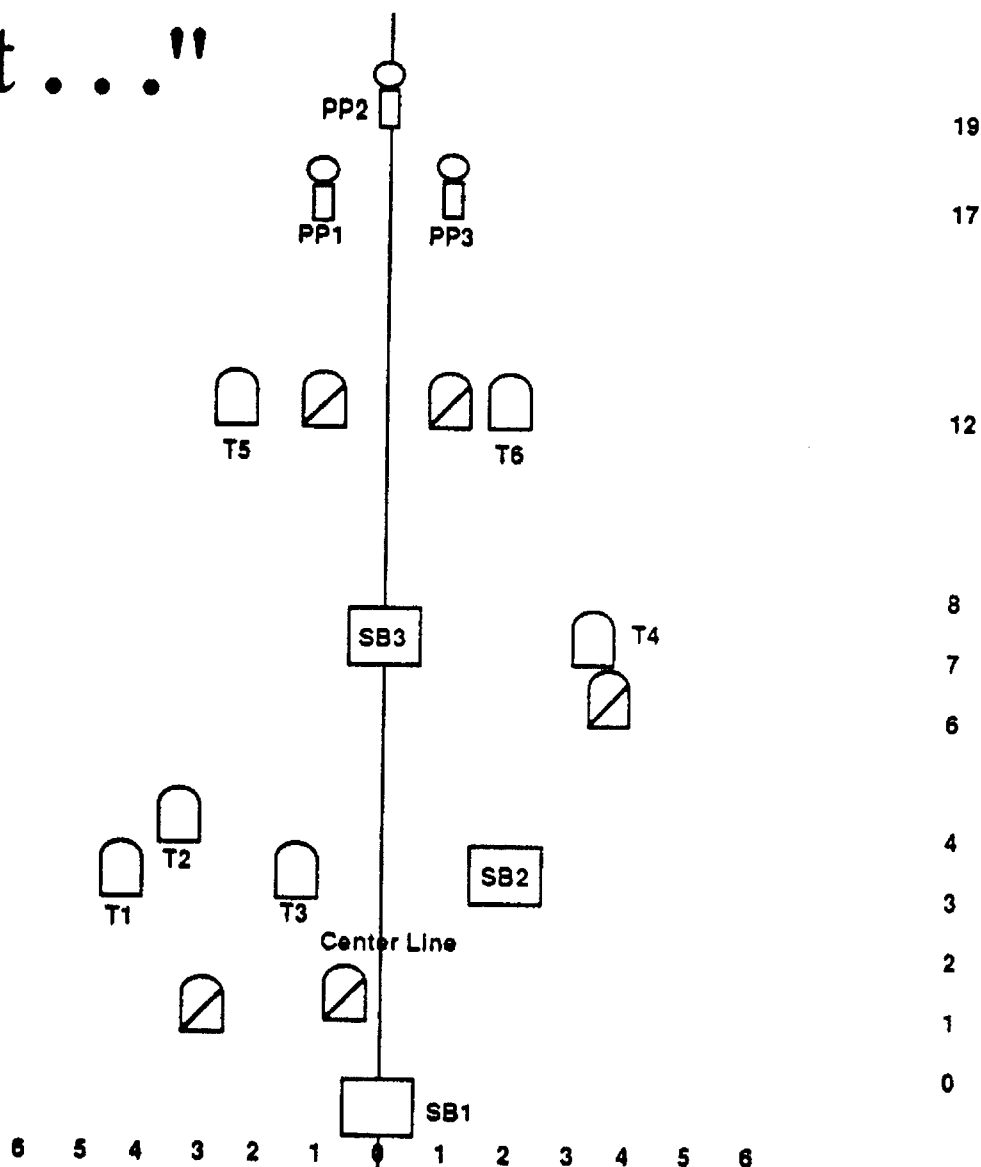


Stage #6

"The Weak Shall Inherit . . ."



Stage Procedure:

Note: This entire stage is to be engaged with your unsupported weak hand ONLY! You may reload freestyle, and make any "on-the-line" adjustments that may be necessary to your firearm/equipment freestyle, but ALL ROUNDS FIRED MUST BE DONE UNSUPPORTED WEAK HAND ONLY. EACH AND EVERY SHOT FIRED WITH OTHER THAN YOUR UNSUPPORTED WEAK HAND WILL INCUR A FIVE SECOND PENALTY. The shooter stands in the SB1, facing the targets hands relaxed at sides. On the start signal, the shooter draws and with weak hand only unsupported engages T1-T3 with two rounds each in any order. Then after proceeding to SB2, the shooter, with weak hand only unsupported engages T4 - T6 with two rounds each in any order, the shooter then moves to SB3 and with weak hand only unsupported engages PP1-PP3 with one round each in any order. The poppers must fall to count as hit. The course of fire will be repeated once, all strings will count.

Scoring: Time

Targets: 3 steel, 6 paper

Min. Rounds: 30 total stage (15 min. per string for 2 strings)

Min. Distance: 3 yards

Max. Distance: 11 yards

Start Signal: Audible

Stop Signal: Last Shot

Start Position: Surrender

Penalties (all penalties are + 5 seconds unless otherwise noted):

Premature Starts

Foot Faults

Misses

Failure to engage target

Procedurals