

Stage Procedure: String One: Shooter begins in SB1 in surrender position facing downrange. At the start signal shooter engages T1-T3 in any order, two shots each. String Two: Shooter begins in SB2, in surrender position facing downrange and engages T4-6 in any order, two shots each. String Three: Shooter begins in SB3 in surrender position facing downrange. At the start signal shooter engages PM1 in any order.

SPECIAL NOTES: There is no stop plate.

Scoring: This is a Shot Count Event. There is a 4 second time limit for each string.

Targets: 6 standard ICORE paper targets, and one Plate Machine. All targets are placed at ICORE normal height as per the June, 1995 2nd edition ICORE rule book.

Min. Rounds: 18 rounds Min. Distance: 4 yds. Max Distance: 9 yds. Start Signal: Audible Stop Signal: Last shot

Start Position: see course description

Penalties: Premature Starts +5 sec.; Foot Faults +5 sec.; Misses +5 sec.; Procedural +5 sec. Each Overtime +5 sec.