



Key Largo

Course Designer: Dave VanTassel

Scoring: Time

Targets: 12 paper

Minimum rounds: 24

Start Signal: Audible

Stop Signal: Last Shot

Procedure: Facing downrange in Box A, holding gunny sack in strong hand, fishing pole in weak hand, on your way to do a little fishing in Key Largo. At start signal, engage T1 thru T3. Proceed to Box B and engage T4 thru T6. Engage T7 thru T9 as they become visible. Proceed thru the boathouse and on the "dock" (Area C) engage T10. Enter "boat" (Box D) and shove the captain overboard, then engage T11 and T12.

SPECIAL NOTE: HIGH CAPACITY SHOOTERS MUST RELOAD BEFORE ENTERING BOX B.

Penalties: Per ICORE handbook. Also, 1 procedural for captain still in boat.