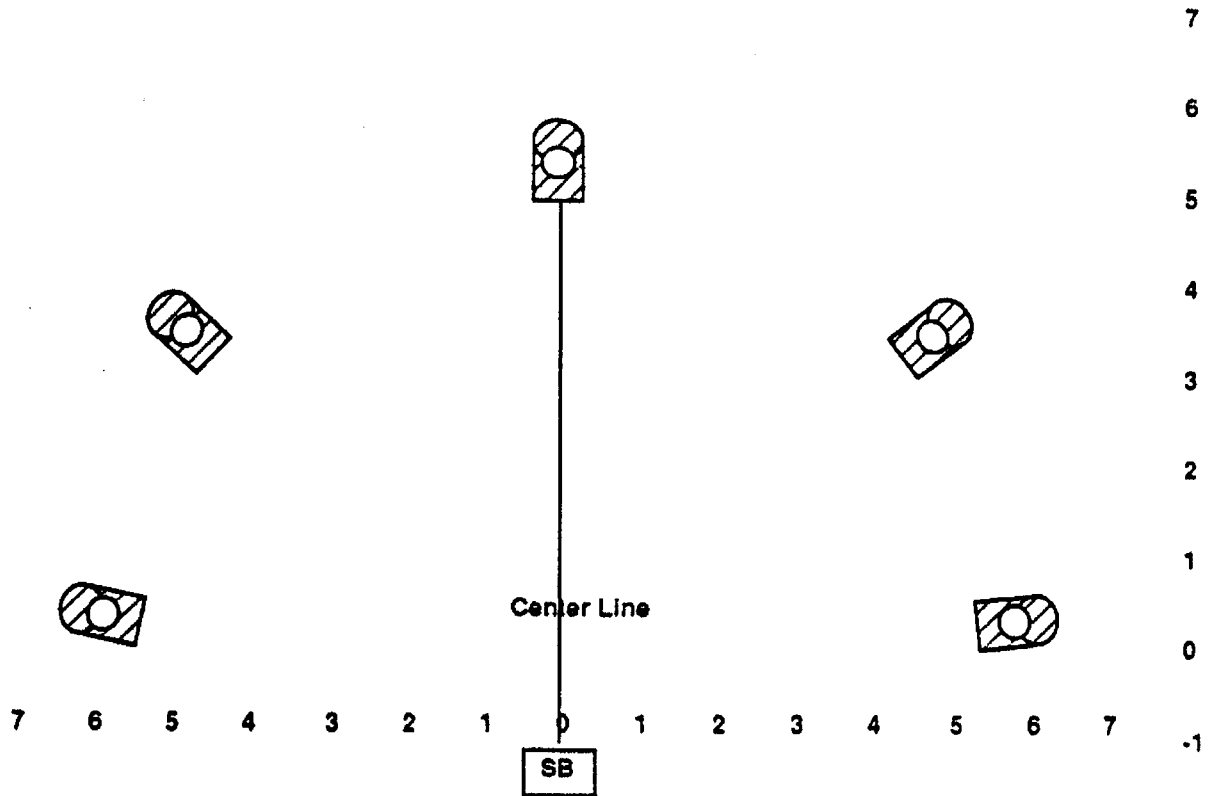


Stage 3

"Spider's Paper Humor"



Stage Procedure:

The shooter stands in the shooting box facing the targets in a surrender position. On the start signal, the shooter draws and engages T1-T5 with two rounds each, in any order. Note that only the A & B zones are available on the shoot targets. The shoot targets are stapled directly behind the no-shoot targets, with the A & B zone of the no-shoot cut out. This course will be repeated four times for a total of five strings. The best four out of five strings will count.

Scoring: Time

Targets: 5 paper

Min. Rounds: 50 total stage (10 min. per string for 5 strings) Note: The highest total string time will be thrown out.

Min. Distance: 5 yards

Max. Distance: 5 yards

Start Signal: Audible

Stop Signal: Last Shot

Start Position: Surrender

Penalties (all penalties are + 5 seconds unless otherwise noted):

Premature Starts Foot Faults Misses Failure to engage target Procedurals